

50m Rifle 3 Positions

Individual event

Description of the format and of the competition rules

1. General

Stages

Qualification and Final

Ranges

Qualification takes place at the Qualification range

Final takes place in the Final Hall

Targets

Electronic Scoring Targets for all stages

Scoring

In Qualification: full ring (integer) scoring

In Final: decimal scoring

2. Qualification

Course of fire

A 60-shot course of fire (3 x 20) in 1hr 30 minutes, in the sequence: **Kneeling, Prone, Standing.**

Call to the line

Athletes will be called to the line twenty five (25) minutes before the scheduled Start time .All athlete checks by the Range Officers must be completed before the start of 15 minutes

Preparation and Sighting time.

CRO commands

"Athletes to the line".

Ten (10) minutes allowed for athletes to setup equipment on their allocated firingpoints.

Preparation and sighting

"Fifteen (15) minutes preparation and sighting time, Start".

After 14 minutes 30 seconds, "30 seconds". After 15 minutes, "Stop".

After 30 seconds to allow the targets to be reset for Match:

'Match Firing START"

After 80 minutes, "10 minutes".

After 85 minutes, "5 minutes"

After 90 minutes, "STOP, UNLOAD".

Number of athletes to qualify

The top eight (8) athletes in the Qualification will progress to the Final

Qualification scores are not carried forward to the Final

Tied scores

Will be decided by ISSF tie-breaking rule 6.15

Malfunctions

Will be governed according to ISSF Rule 6.13.

No additional time will be allowed for an equipment malfunction.

The Jury may allow additional sighting shots on return to the firing line if the malfunction is repaired, but all shots must be fired within the original time allowed.

Elimination relays

If the number of athletes entered in an event exceeds the usable capacity of the range, Elimination relays must take place.

Elimination relays should be scheduled on the day before the Qualification. The allocation of athletes to targets will be according to the published Startlists for each relay.

The start lists for Elimination relays will be produced as follows:

Relay 1 - 50 percent of the top 24 athletes according to the World Ranking taking part in the competitions by random + random to the maximum of available number of firing points.

Relay 2 - 50 percent of the top 24 athletes according to the World Ranking taking part in the competitions by random + random to the maximum of available number of firing points.

Relay 3 - by random to the maximum available number of firing points

When Elimination relays are required, there must be a thirty (30) minute break before athletes on subsequent relays are called to the line to allow athletes to remove their equipment and for the RTS Jury to check the targets.

Athletes will be called to the line as for relay one.

Qualification must consist of a proportionate number of the highest ranking athletes from each of the Elimination relays, taking the total number of entries into account. The number of athletes from each relay who will qualify should be announced as soon as possible.

The maximum number of athletes progressing from Elimination to Qualification is dependent on the number of firing points available at the venue. The minimum number is twelve (12). The numbers will be calculated by using the following formula:

The usable number of firing points is divided by the total number of athletes on the start lists multiplied by the number of athletes on the start list for each relay.

e.g. 60 firing points and 101 athletes:

1st relay: 54 athletes $60 \div 101 \times 54 = 32.08 (32)$ athletes

2nd relay: 47 athletes $60 \div 101 \times 47 = 27.92$ (28) athletes

The same formula will be used if there are 2 or 3 relays.

3. FINAL

Consists of two parts:

Part 1 – Ranking Match to decide positions from 8th to 3rd

Part 2– Medal Match to determine 1st and 2nd place.

4. Ranking Match

The Ranking Match will consist of a single relay with eight (8) athletes shooting simultaneously.

Firing point allocation

Firing points will be numbered R1, A, B...to...H, R2

The eight (8) qualifying athletes will be randomly allocated firing points.

Reporting time

All Finalists must report at least 30 minutes before the scheduled Start Time of the Ranking Match.

Team Leaders are responsible for presenting their athletes to the Preparation Area and reporting to the Jury on or before that time.

Late reporting

An athlete reporting later than thirty (30) minutes before the published Start Time will receive a deduction of one (1) point from the score of their first competition shot.

An athlete reporting later than twenty (20) minutes before the Start Time will not be allowed to start and will be ranked eighth in the Final.

All athletes must report dressed in their competition clothing complete with all their shooting equipment needed for the Final and must bring a national team uniform that must be worn in the Victory Ceremony.

Athletes will each be issued with a box or container into which all accessories, extra ammunition and all equipment that they will need in the Final must be placed. This will be placed at the rear of each allocated firing point. During changeovers between positions, all replaced items must be placed in this box and not be left on the floor of the FOP.

Jury Members and Equipment Control Officers must complete their pre-competition checks in the Preparation Area as soon as practicable.

Equipment set-up time

All athletes must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Ranking Match. Coaches may assist their athletes. All must return to the preparation area not later than 15 minutes before the Start time.

No Rifle cases or equipment containers may be left on the Finals range Field of Play (FOP).

Athletes must be ready to walk in ten (10) minutesbefore the Start time. An assistant must make sure that Finalists are assembled in the correct order and must indicate to the CRO that they are ready.

Athletes will enter the FOP one at a time. As each athlete enters the FOP the Announcer will introduce them to the spectators. Athletes must stand in front of their designated firing points, facing theaudience, and remain in that position until all have been presented, including the Jury Member in Charge and the Chief Range Officer.

CRO commands

When all introductions have been made: "Takeyourpositions".

After one (1) minute to take the kneeling position:

"six minutes preparation and sighting time "START".

After 5 minutes 30 seconds: "30 seconds"

After 6 minutes: "STOP".

After 20 seconds to allow the targets to be reset for Match:

"For the first Ranking Match series, LOAD" 5 secs "START".

Course of fire

Ten (10) shotsto be fired in each position in the sequence, Kneeling, Prone, Standing. Between each 5 shot series the CRO should allow a minimum 30 second pause before starting any subsequent series.

Kneeling

Threeminutestwentyseconds (200 secs.) to fire 5 shots in the Kneeling position. This series is then repeated. (5 + 5 = 10 shots).

Changeover time

Six (6) minutes changeover from Kneeling to Prone, including sightingshots. A 30 second warning will be given towards the end.

Prone

Two minutes thirty seconds (150 secs) to fire 5 shots in the Prone position. This series is then repeated. (5 + 5 = 10 shots).

Changeover time

Eight (8) minutes changeover from Prone to Standing, including sighting shots. A 30 second warning will be given towards the end.

Standing

Four minutesten seconds (250 secs) to fire 5 shots in the Standing position. This series is then repeated (5 + 5 = 10 shots).

The CRO will give "STOP" and "START" commands as appropriate.

After 30 shots (10 + 10 + 10), places 8 and 7 are decided and those athletes must withdraw from the firing line, place their rifles on their equipment boxes and go to their allocated seats.

The remaining six athletes fire a further series of five (5) shots in a time limit of 250 seconds, after which places 6 and 5 are decided and those athletes place their rifles on their equipment boxes and go to their allocated seats.

Bronze medal

The remaining four athletes fire a further series of five (5) shots in a time limit of 250 seconds, after which places 4 and 3 (bronze medal), are decided and those athletes withdraw from the firing-line, place their rifles on their equipment boxes and go to their allocated seats.

Announcer

The Announcer will congratulate each of the eliminated athletes as they withdraw.

Tied scores

If at the conclusion of any series there are ties between the athletes to be eliminated, each will fire single shots on command, in a time limit of 50 50 seconds, until the tie is broken.

Changeover periods

Throughout the Ranking Match, athletes must not start to change position until the command to change is given and must make sure that before they start to shoot in the prone or standing position that all equipment not in use is placed in their box.

After this command, safety flags must be inserted immediately and may only be removed when the athlete is in the next position and is ready to begin firing sighting shots. If finished with his shoot/series the athlete can also insert the safety flag and may remove the rifle from the shoulder before command "...CHANGEOVER...START"

Progression to Medal match

The two (2) athletes ranked with the highest scores will progress to the Medal Match and will remain on the same firing points.

5. Medal Match

The Medal Match will continue immediately after athletes ranked 8th to 3rd have left the Firing line, during which time the targets are re-set and scores zeroed. Also during this time the Coaches for the two Medal Match athletes may approach and speak with their Athletes for one (1)minute.

The Medal match consists of both athletes firing a series of single shots on command in a time limit of 50 seconds per shot.

Scoring

Scores are zeroed after the Ranking Match. Athletes fire in the standing position, on points according to decimal scoring.

Points are awarded according to the scores after each shot, i.e.

Highest value: 2 points

Tied scores: 1 point

Lowest value: 0 points

The winner and gold medalist will be the first athlete to score sixteen (16) or more points. The other athlete will win the silver medal.

Announcer

The Announcer should make brief comments on the points awarded to each athlete and the current ranking as the match progresses.

CRO Commands

"For the first Medal Match shot LOAD". In 5 seconds: "START".

After 50 seconds, or when both athletes have fired a single shot: "STOP".

Time between commands

It is recommended that a minimum time of 20 seconds is given before the command to load the next shot, allowing the athletes to prepare themselves for the next shot before continuing the sequence, this will include time taken by the announcer between each shot.

CRO Commands

If there are no ties or protests, the CRO will command:

"STOP...UNLOAD- RESULTSARE FINAL"

A Range Officer must verify that gun actions are open with safety flags inserted.

Timeout

A Coach or Athlete may request a "Timeout" by raising a hand whilst the announcements are being made after the completion of a single shot. A "Timeout" may be requested by each Coach/Athlete once only during the Medal Match.

The Coach may approach and speak to his Athlete on the firing line for a maximum time of one (1) minute.

If a "timeout" is requested by one Coach/Athlete, a Coach of the other Athlete may also approach and speak to their Athlete at the same time. This does not affect the opportunity of the other Athletes to subsequently request their own "timeout".

Timings will be controlled by the Jury Member in Charge.

Presentation of medallists

The Gold and Silver medal winners will be joined by the bronze medallist and the Jury Member in Charge will organise the three athletes to line up for photographs.

Announcer

The Announcer will present them individually. Athletes may hold their rifles after insertion of safety flags.

Malfunctions

Only one (1) malfunction will be allowed for each athlete throughout the Final. This will be governed according to ISSF rules.

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Final to continue without unnecessary delay

Music and audience support

During the Elimination, Qualification and Finals stages, music must be played.

Enthusiastic audience support is encouraged and recommended during all Final stages

Penalties

Any penalties will be applied according to ISSF rules.

If a finalist fires an extra shot in a single shot series the extra shot must be nullified, and a two (2) point penalty applied to the last correct shot

Irregular cases

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs.

The Jury will decide irregular or disputed matters according to General Technical Rules for each event.

National identification (dress-code)

Athletes should wear shooting clothes consistent with the ISSF Dress Code (Rule 6.20)

They must display their national identification on their shooting jackets as follows:

The 3-letter identifier as determined by the IOC on the pocket that faces towards the audience or on the lower back of the jacket.